

A Protégé 4 Backend for Native OWL Persistence

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- Why do we need a Persistence Backend for Protégé 4?
 - Storage
 - Maintenance
 - Collaborative Work

- Why do we need a new Persistence Backend for Protégé 4?
 - Native support for OWL
 - It was missing ;-)

- By **nativeness** we understand:
 - Mapping OWL language constructs one-to-one to storage layer

- Triple Structure
 - RDF-Store
 - CLOS model

- Axiomatic view
 - Restrictions, cardinalities
 - OWL acts on **objects** not on **nodes**
 - E.g. blank nodes are only recognizable via URI in RDF
 - An object model for OWL is required

Schema Representation

- OWL as Objects
 - Concepts, Individuals, etc.

- OWL-API as Object Model for OWL
 - Java based API for OWL
 - Maintained by University of Manchester
 - OWL 2 ready
 - Protégé 4 is based upon

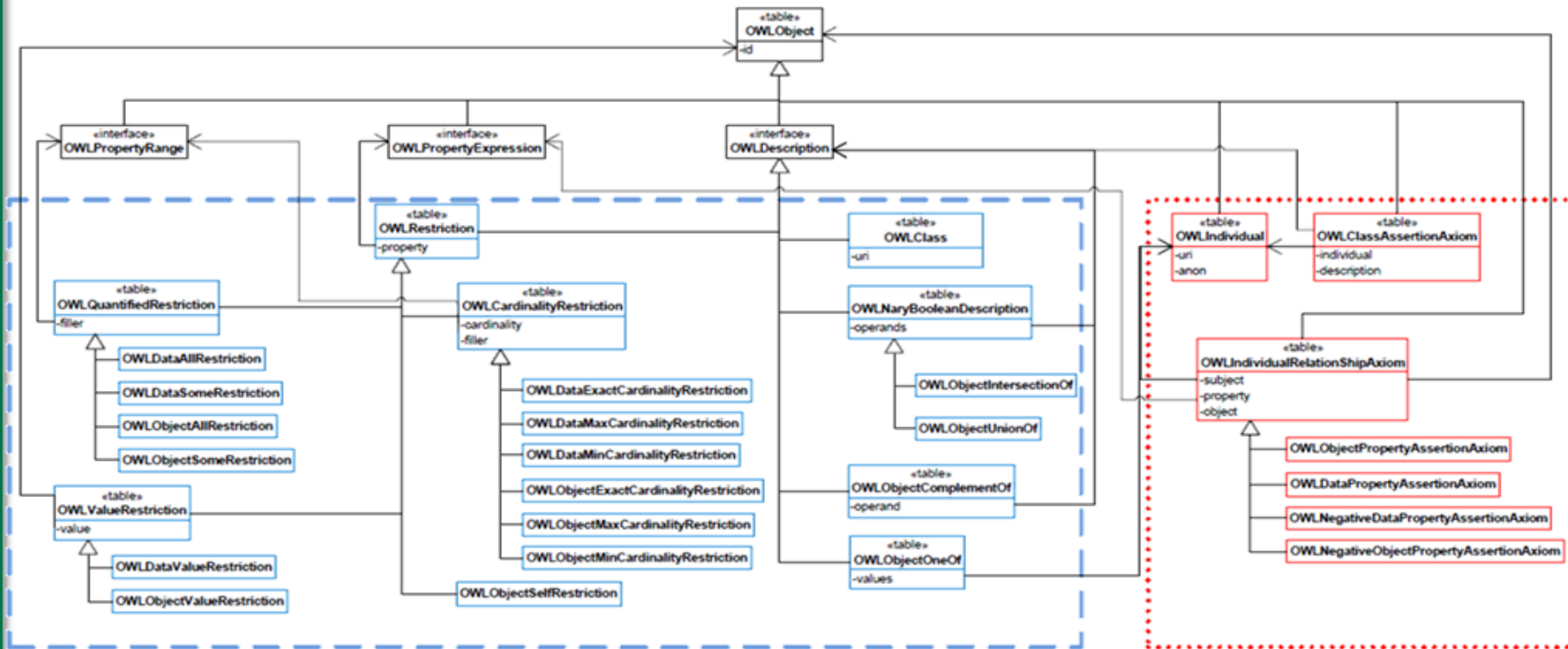
- Use of Object-Relational mapping for persistence
 - Stores object information in database
 - Restriction on necessary parts for Ontology Persistence
 - E.g. minimisation of redundancy

Mapping Paradigms

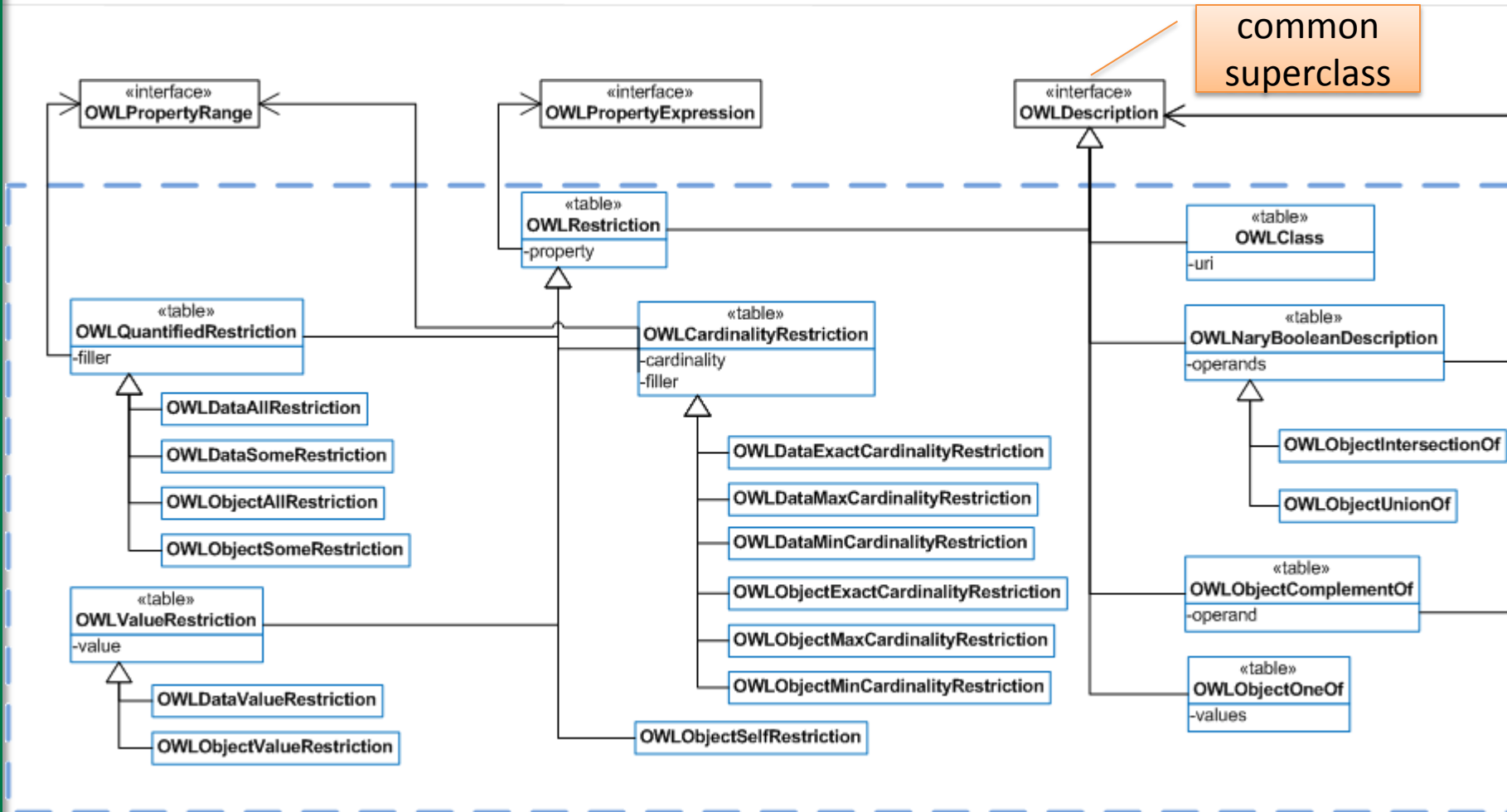
- Possible Strategies
 - One Java Class One Table
 - One Inheritance Tree One Table
 - One Inheritance Path One Table
 - Mixed forms

- Our Strategy
 - Mixed form
 - One class one table
 - One inheritance tree one table
 - Results in 56 tables

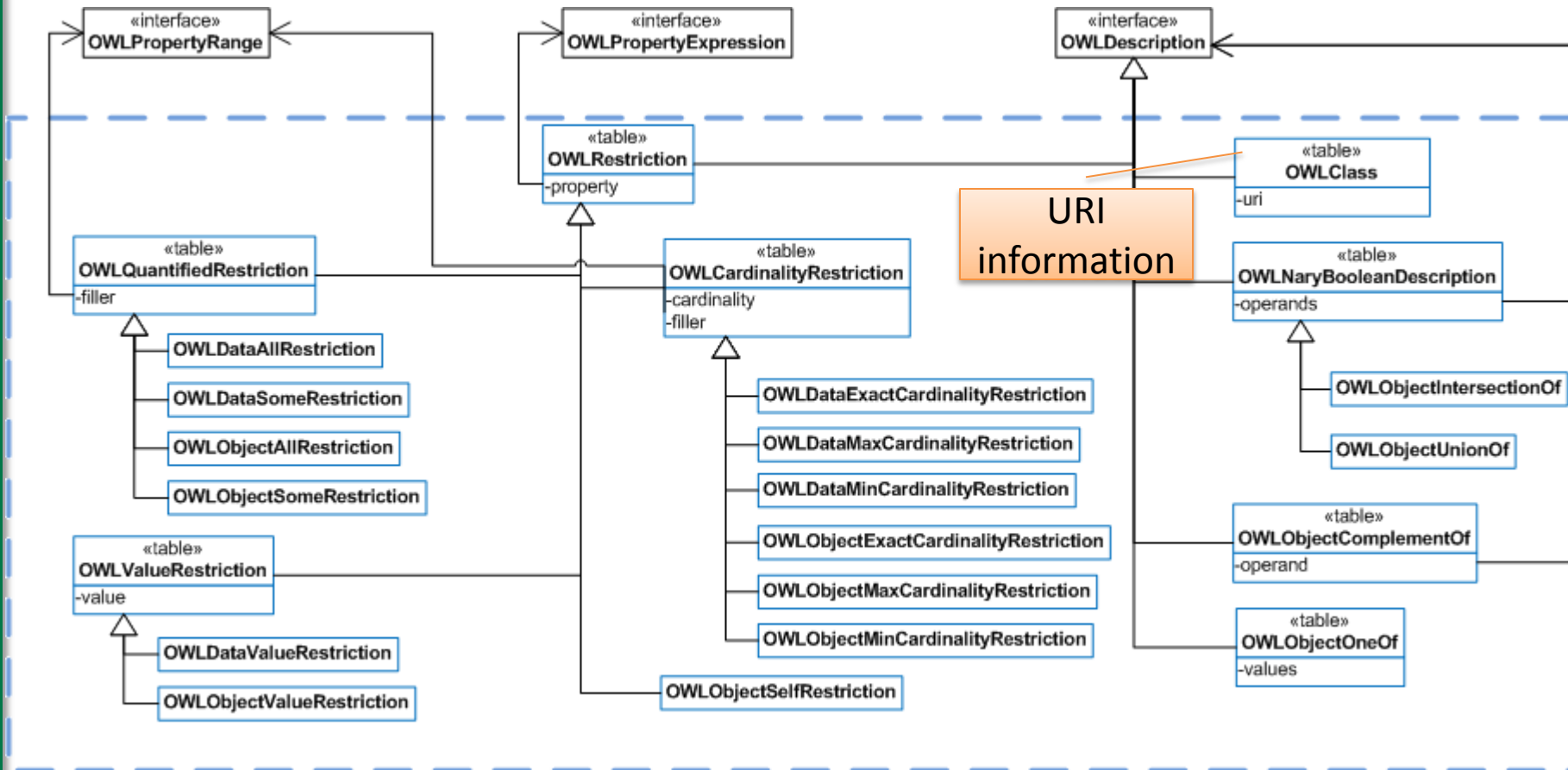
Relational Model



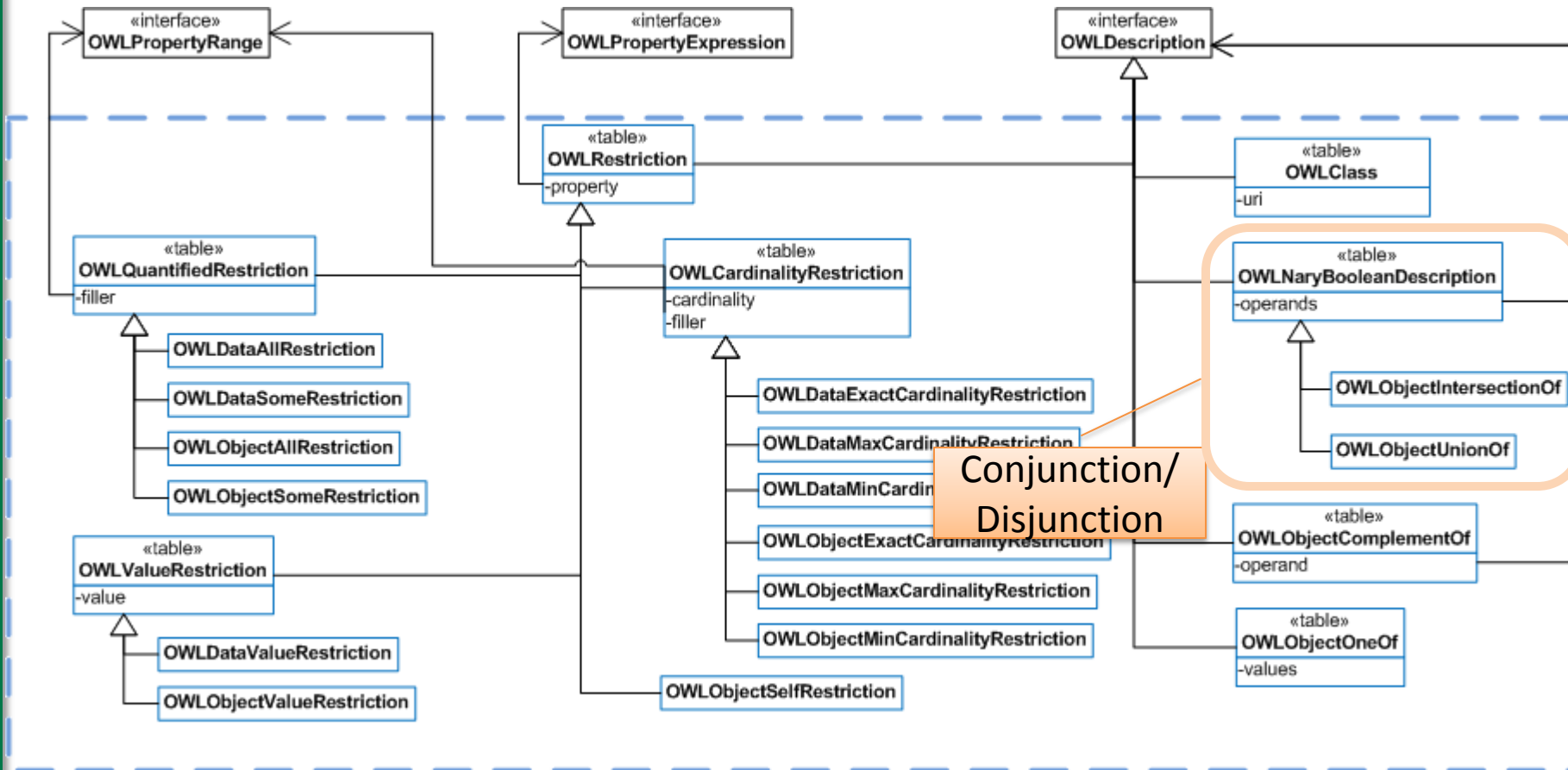
Complex Classes



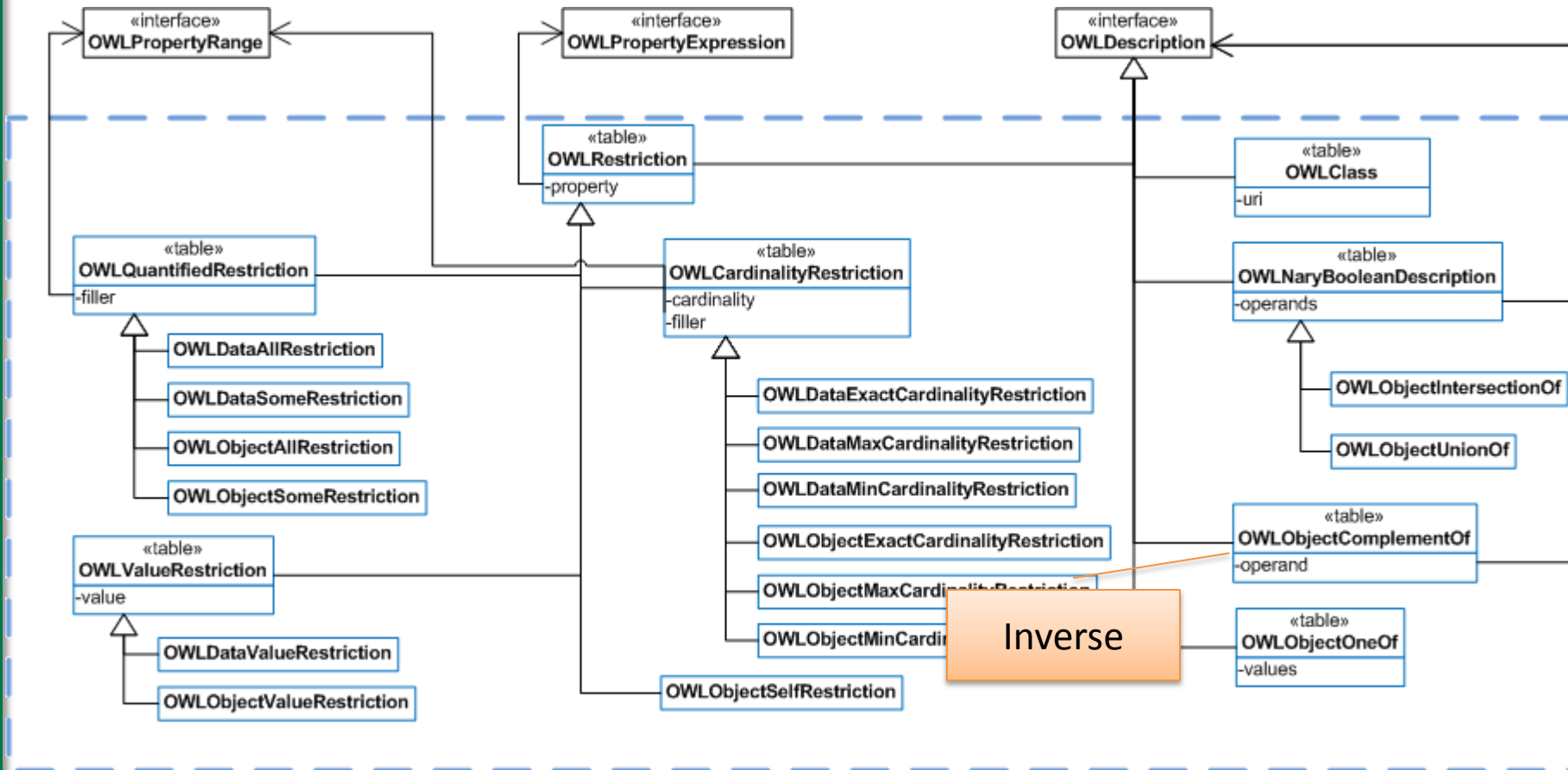
Complex Classes



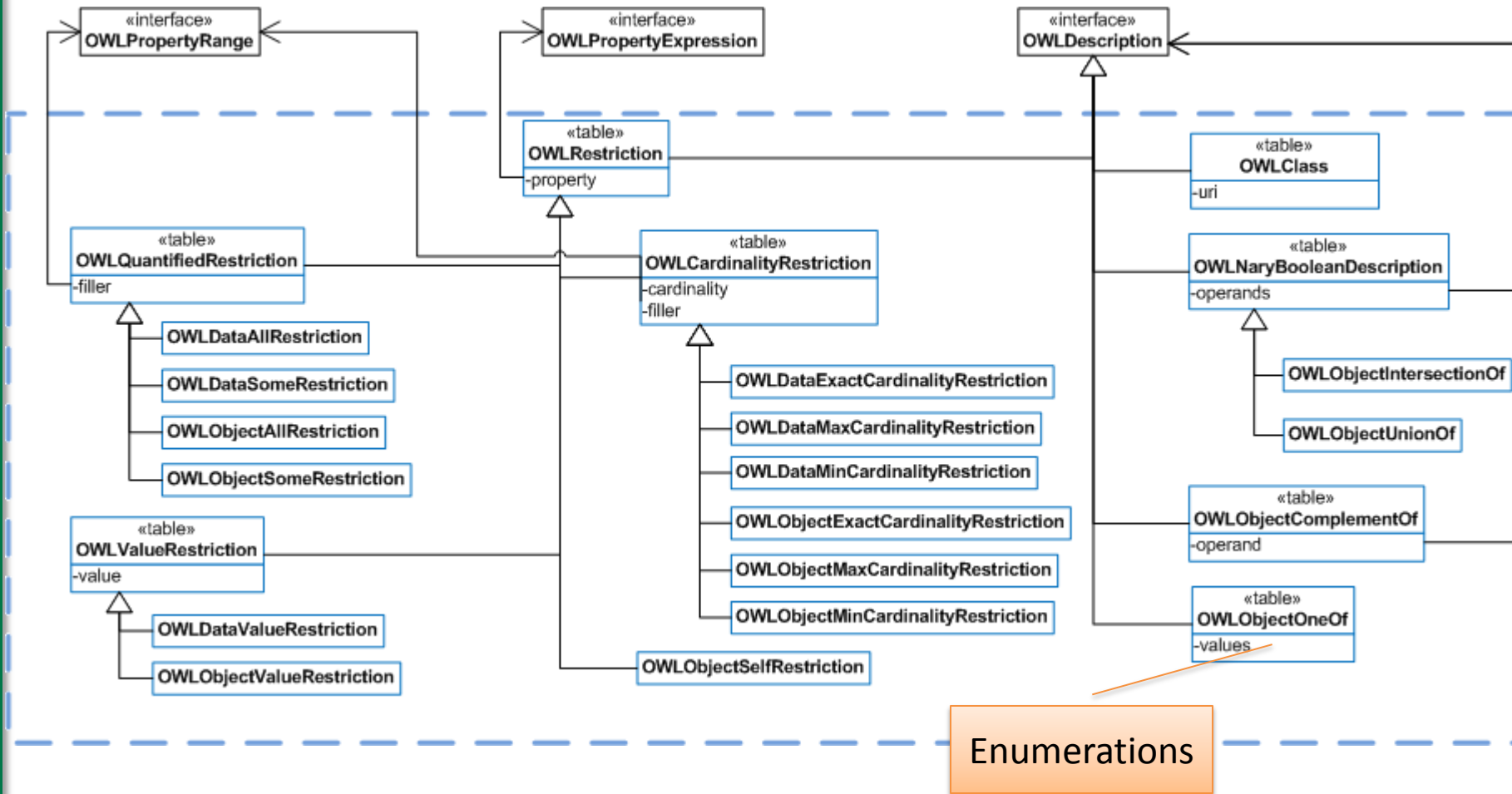
Complex Classes



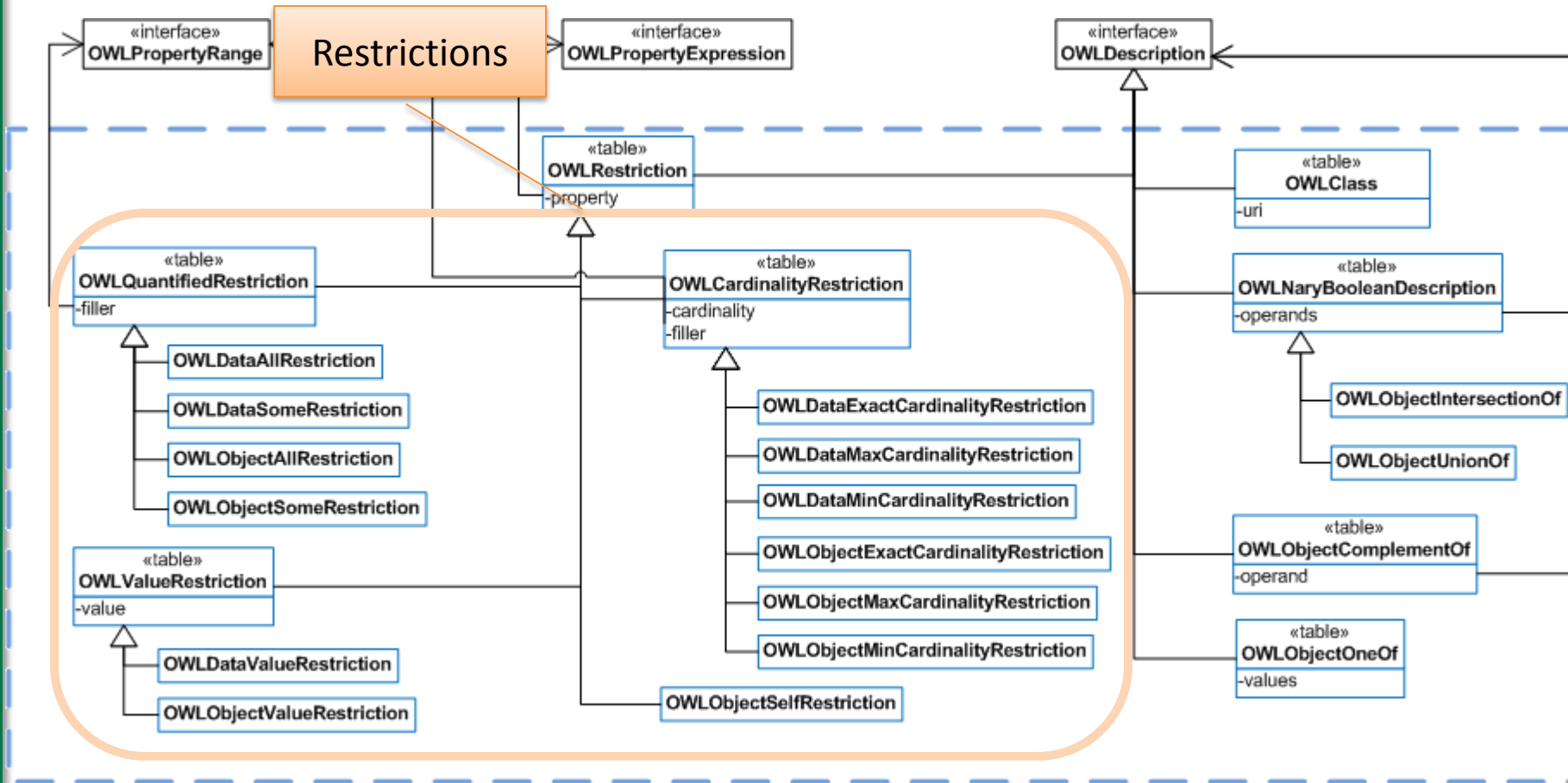
Complex Classes

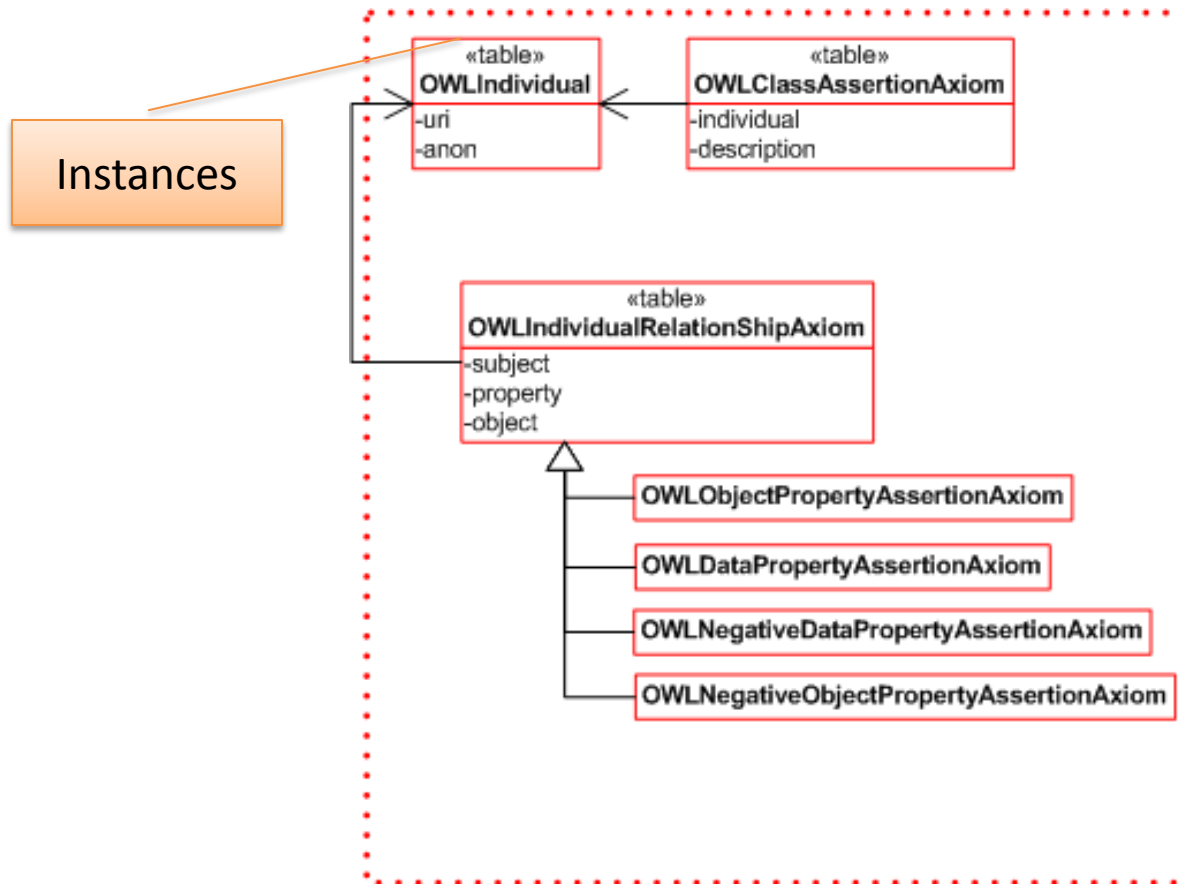


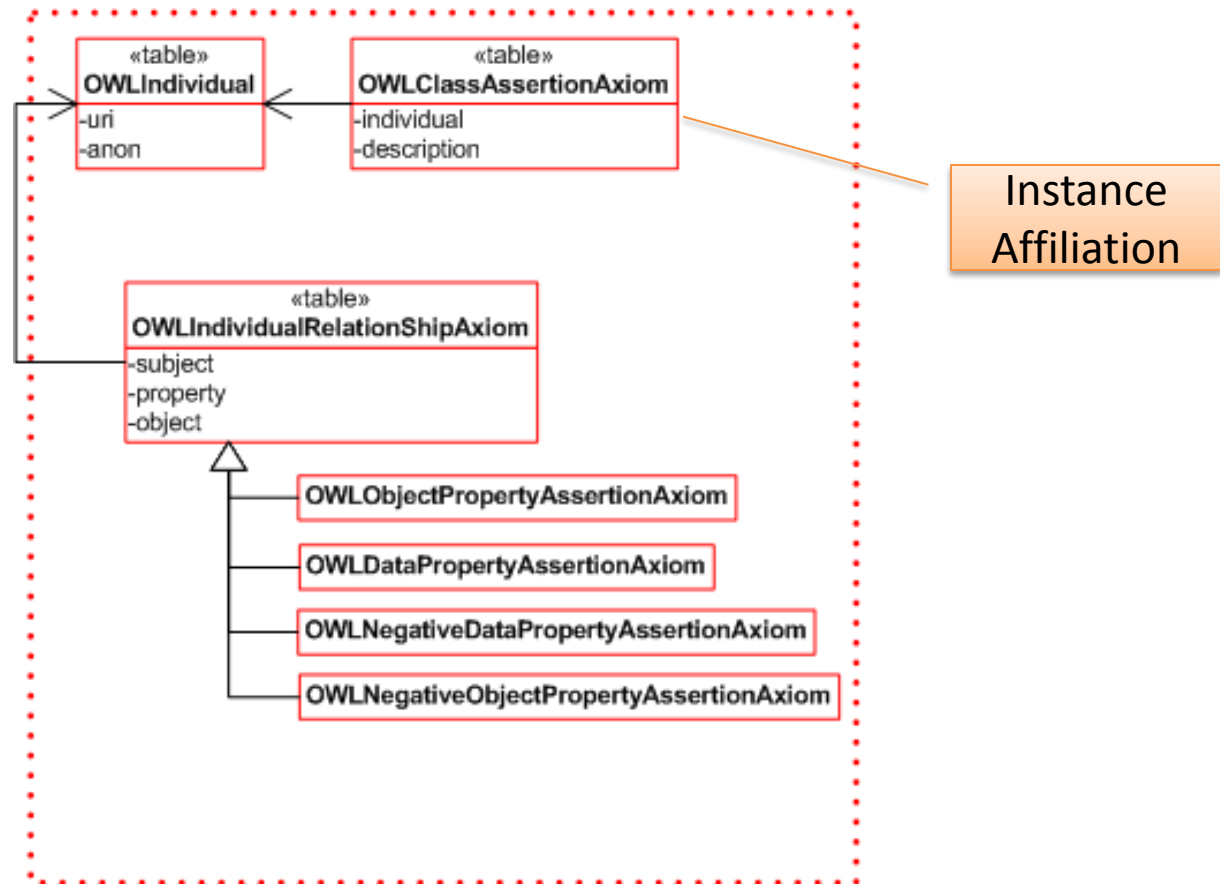
Complex Classes

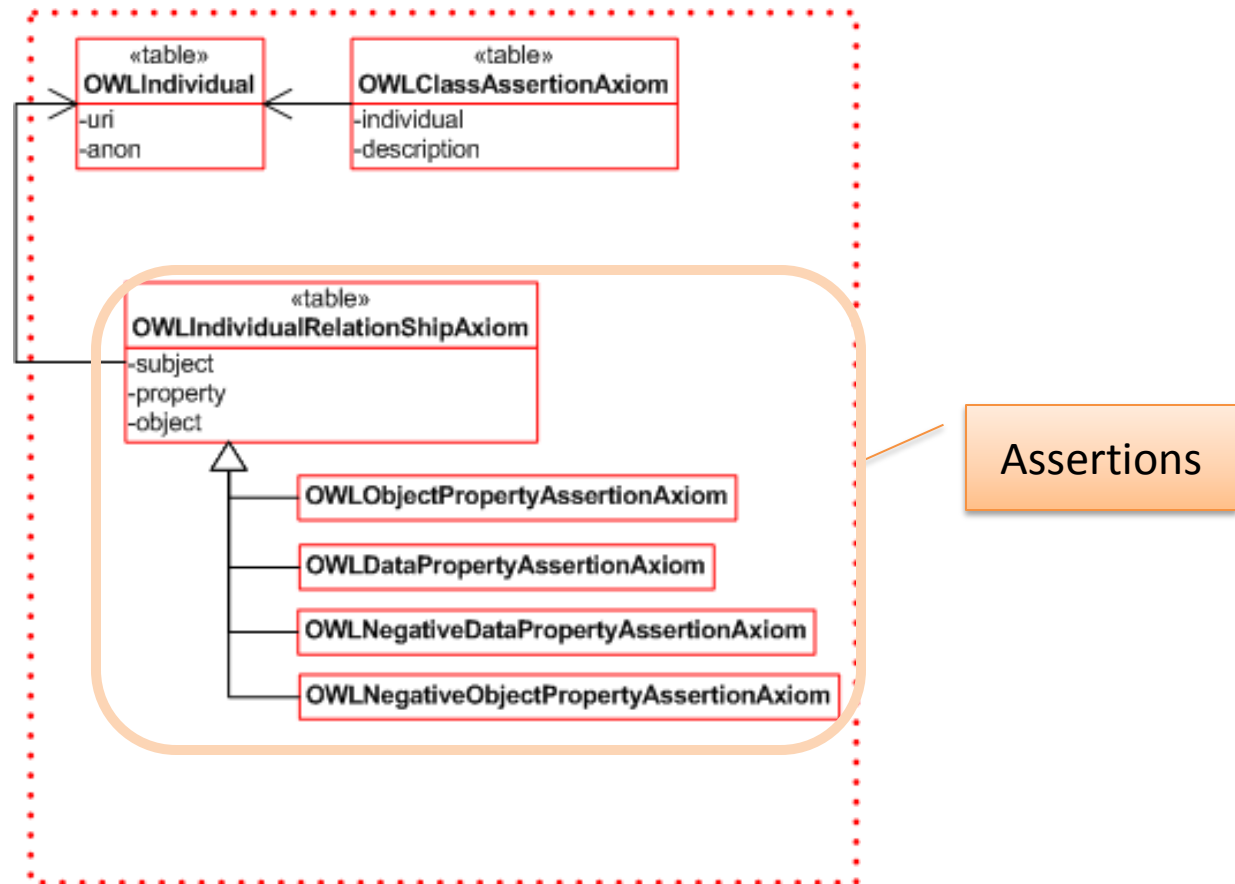


Complex Classes



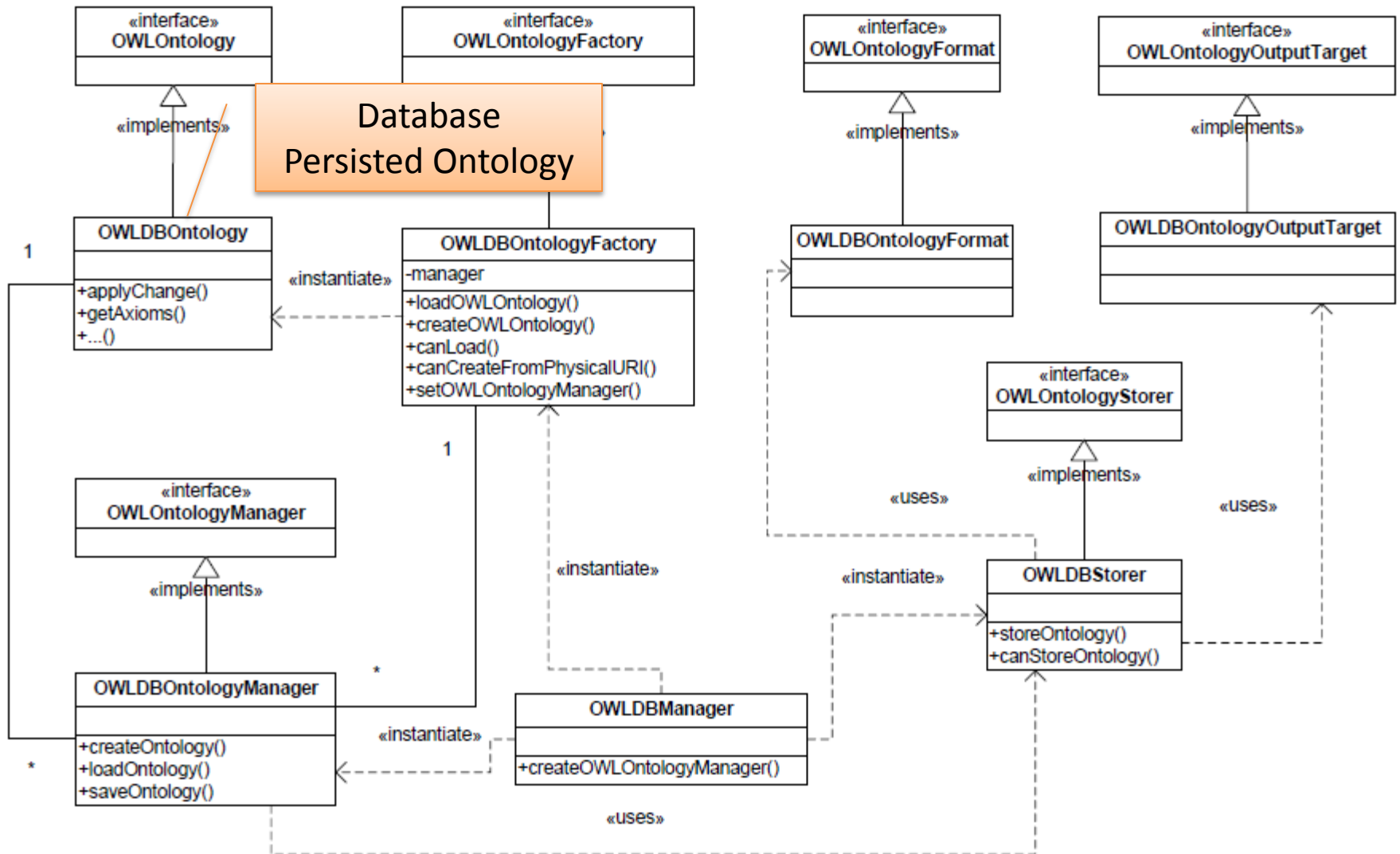


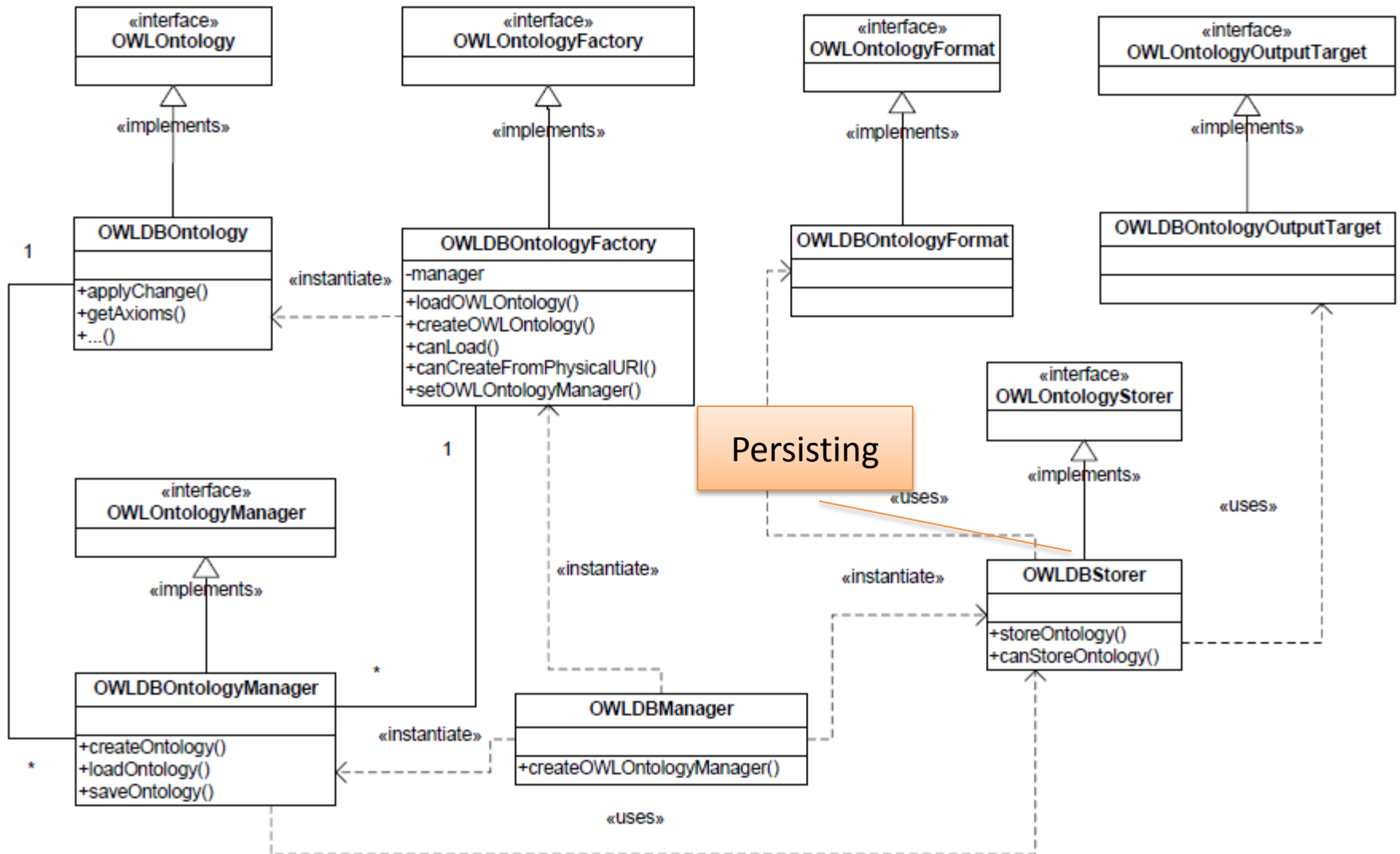


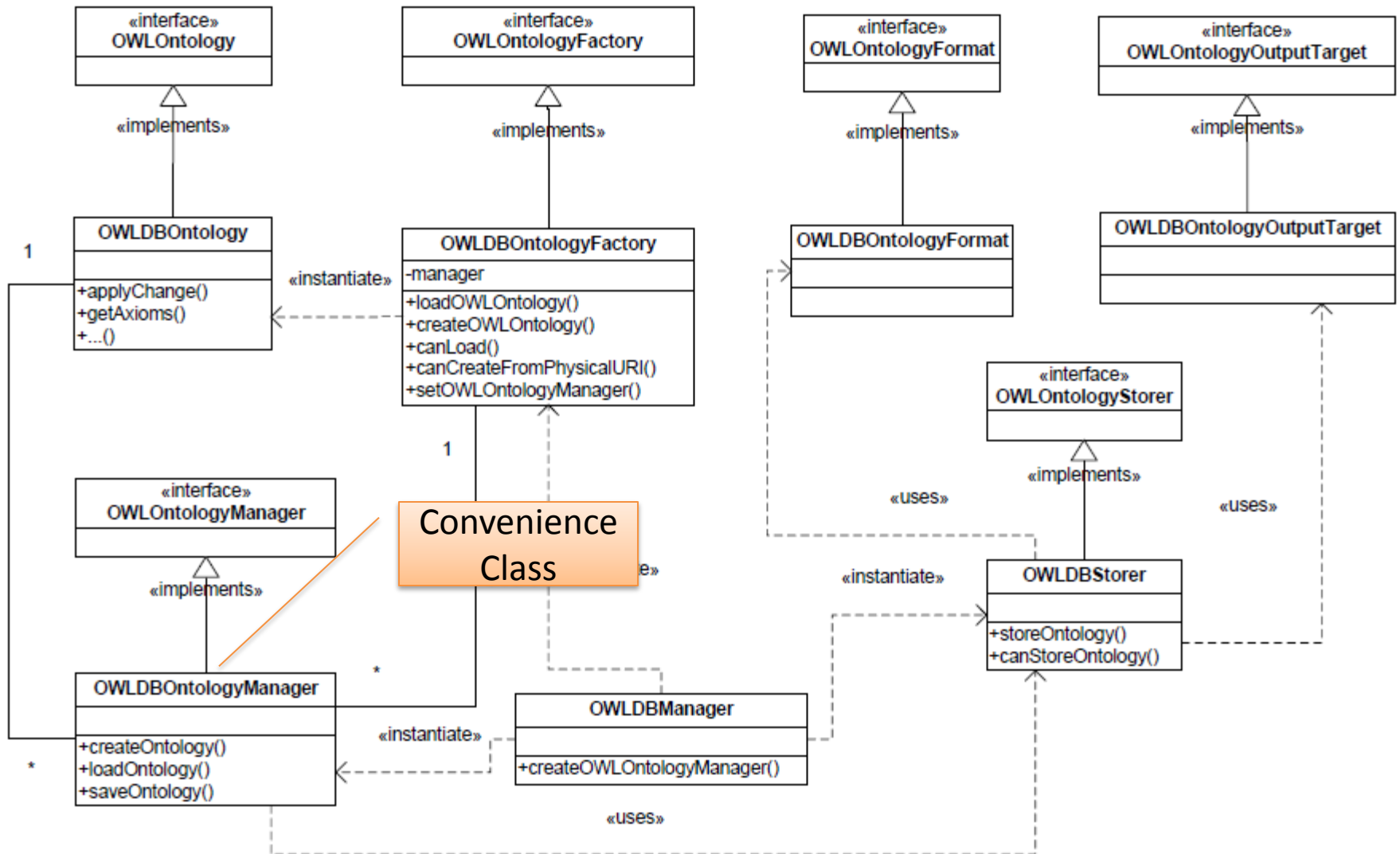


Comparison to other systems

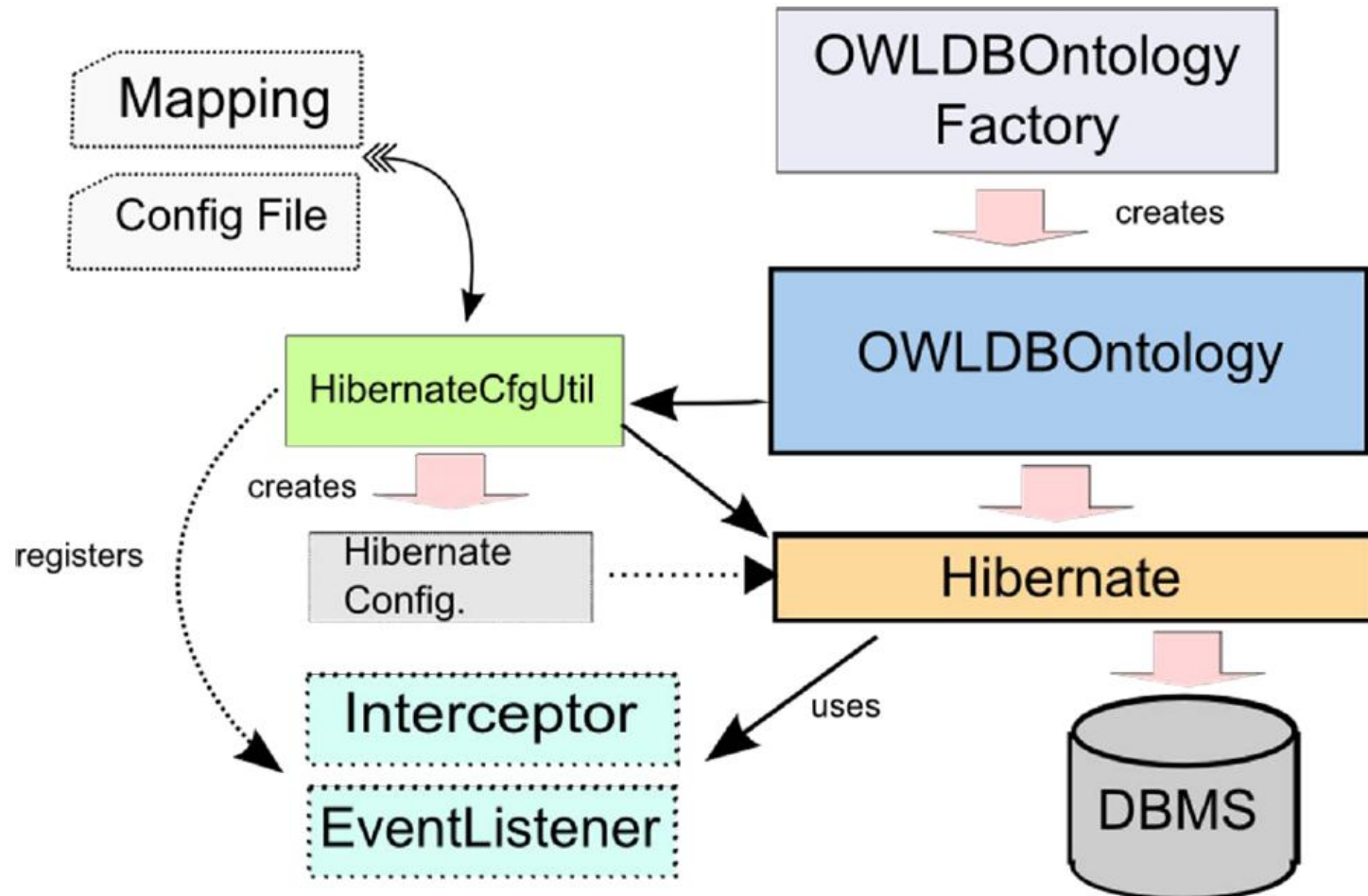
- Most systems focus on optimisation techniques for reasoning. In contrast we focus on direct manipulation.
- No in-Memory parsing necessary.
- Highly similar to other systems on schema level, *e.g.* SOR.
- Direct manipulation
 - Complete ontology is editable on database level.
- Instance information persistence is similar to triple stores
- Ensures all functionalities of OWL-API







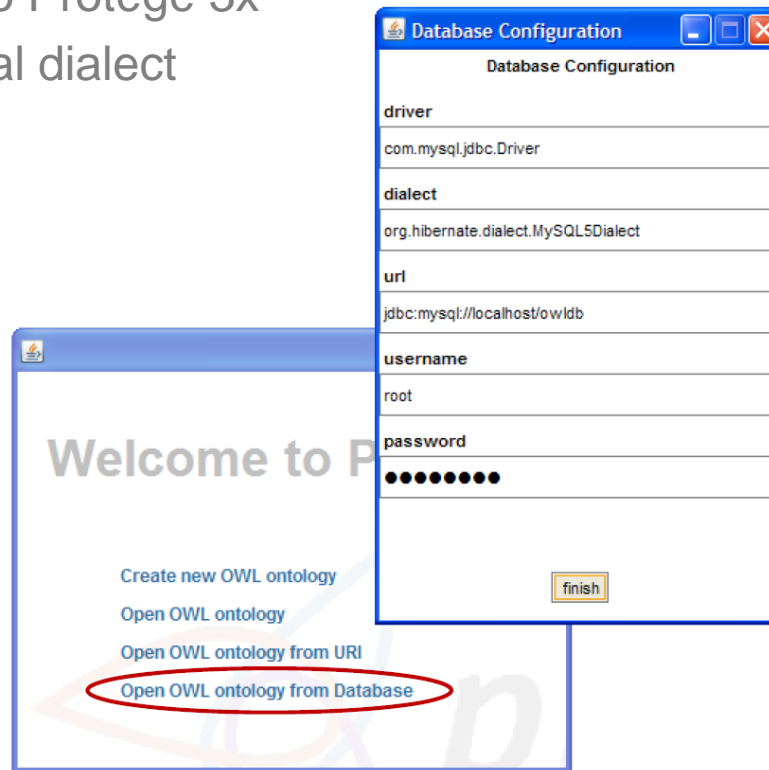
Architecture



- Minimisation of necessary joins compared to triple stores
 - Better retrieval
- Management facilities of RDBMS
 - Query optimisation
 - Transactions
 - Caching, etc.
- OWL 2 compatible
 - Mapping approach also usable for another API
- Modularisation via owl:import
 - Several ontologies possible
- Seamless integration into the OWL-API
 - Non-invasive

Seamless Protégé Integration

- Open Dialog
 - Similar to Protégé 3x
 - Additional dialect



Protégé Integration

Create ontology wizard

Physical Location/DataBase Location

Please specify the database access configuration of the database where your ontology is located!(JDBC driver class, Table name, JDBC URL, Username and Password)

Physical Location DataBase Location

Database Configuration

driver

dialect

url

username

password

Go Back Finish Cancel

Conclusion

- No change in interaction regarding the in-Memory implementation of Protégé (as well as in interaction with the OWL-API)
- No changes on the OWL-API object implementations (non-invasive)
- Project files desirable
- Still Prototype
- Download address
 - <http://www.fzi.de/downloads/ipe/owldb.zip>

- Part of the German Theseus Research Project

Questions?