

Common Errors In OWL

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JISC

Introduction

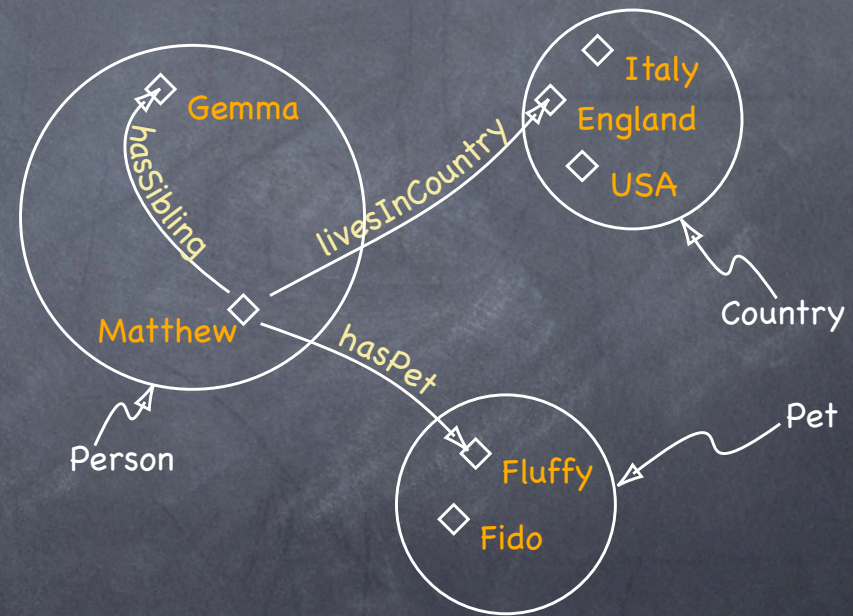
- The examples in this talk are based on courses about OWL that are taught at The University Of Manchester.
- Many newcomers to OWL make the same mistakes and incorrect assumptions about the language.
- Delivering courses on OWL has highlighted the pitfalls for new users.

What is OWL?

- The latest standard in ontology languages.
- Developed by the World Wide Web consortium (W3C).
- Based on RDF and DAML+OIL.
- Has formal mathematical foundations in **Description Logics**, which allows us to use a **reasoner** to help us to check the ontology as we build it.

Basic Elements Of OWL

- **Individuals** (instances)
- **Properties** (slots)
- **Classes** (concepts)

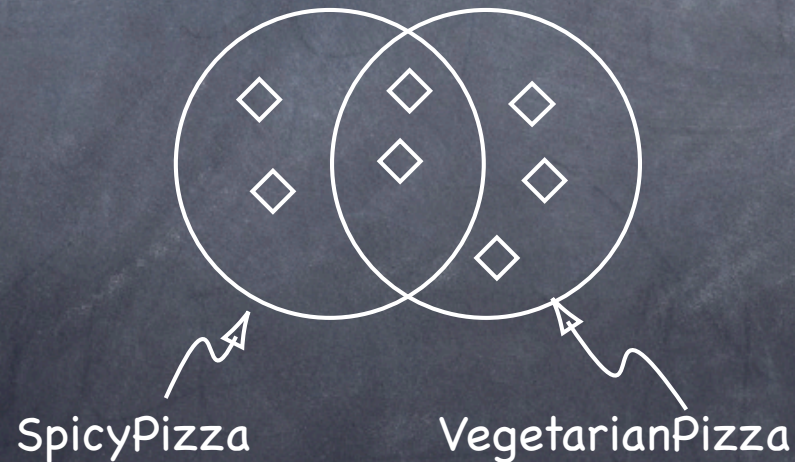


Common Mistakes

- Forgetting to make classes disjoint
- The mistaken use of universal rather than existential restrictions
- Open world reasoning
- Confusion about domain and range

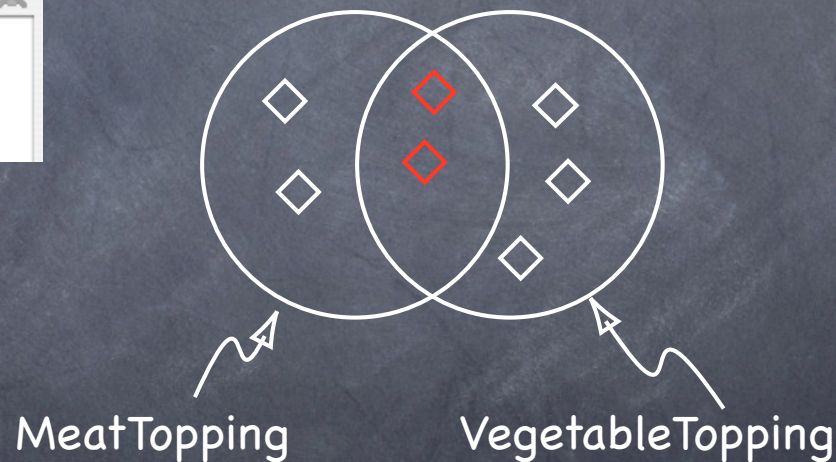
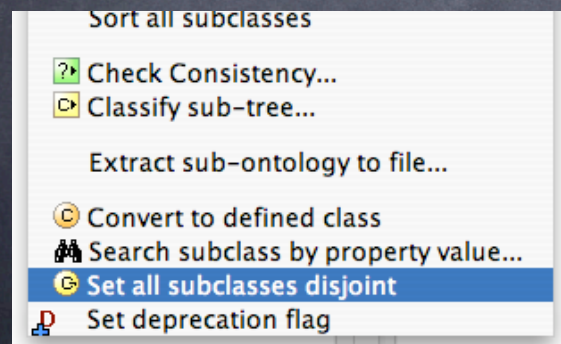
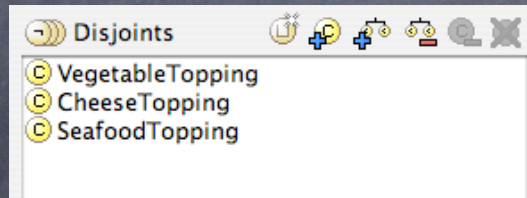
Disjoint Classes

- OWL classes are assumed to **overlap by default**.
- For example, a SpicyPizza **might** also be a VegetarianPizza and vice versa.



Disjoint Classes

- In situations where classes should not overlap, they must be **explicitly** made disjoint by the use of **disjoint axioms**



Restrictions

- Restrictions constrain the relationships between individuals.
- Many newcomers to OWL lean towards the use of **universal** (all values from) restrictions (\forall).
- In general the '**default**' type of restriction that should be used is an **existential** (some values from) restriction (\exists).

Example

- Describe a Margherita Pizza using **universal** restrictions:







```
Class(MargheritaPizza
      Pizza
      restriction(hasTopping allValuesFrom(MozzarellaTopping))
      restriction(hasTopping allValuesFrom(TomatoTopping)))
```

Asserted Conditions	
	NECESSARY & SUFFICIENT
	NECESSARY
<input checked="" type="radio"/> Pizza	<input type="checkbox"/>
<input checked="" type="radio"/> \forall hasTopping MozzarellaTopping	<input type="checkbox"/>
<input checked="" type="radio"/> \forall hasTopping TomatoTopping	<input type="checkbox"/>

Example

- Describe a Margherita Pizza using **existential** restrictions:

```
Class(MargheritaPizza
  Pizza
  restriction(hasTopping someValuesFrom(MozzarellaTopping))
  restriction(hasTopping someValuesFrom(TomatoTopping)))
```

Asserted Conditions	
	NECESSARY & SUFFICIENT
	NECESSARY
 Pizza	
 \exists hasTopping MozzarellaTopping	
 \exists hasTopping TomatoTopping	

Open World Reasoning

- OWL uses the **Open World Assumption** (OWA)
- Many OWL neophytes come from using **closed world** systems, such as databases.
- Information that has hasn't been explicitly added to a knowledge base is assumed to be **'missing'** information, which could be added sometime in the future.
- How should we describe a Margherita Pizza?.....

A Margherita Pizza

(the intuitive way)

- Margherita Pizzas have toppings of Tomato and Mozzarella.

```
Class(MargheritaPizza
```

```
  Pizza
```

```
  restriction(hasTopping someValuesFrom(TomatoTopping))
```

```
  restriction(hasTopping someValuesFrom(MozzarellaTopping)))
```

Asserted Conditions	
	NECESSARY & SUFFICIENT
	NECESSARY
• Pizza	⊆
• ∃ hasTopping MozzarellaTopping	⊆
• ∃ hasTopping TomatoTopping	⊆

A Margherita Pizza

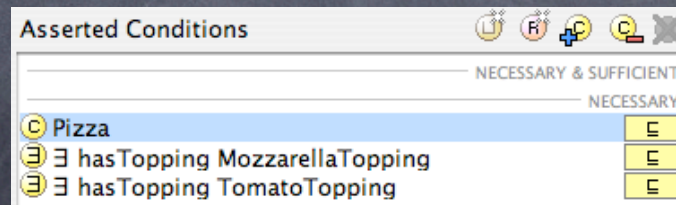
(the intuitive way)

- Margherita Pizzas have toppings of Tomato and Mozzarella

```
Class(MargheritaPizza  
      Pizza
```

```
      restriction(hasTopping someValuesFrom(TomatoTopping))
```

```
      restriction(hasTopping someValuesFrom(MozzarellaTopping)))
```



The screenshot shows a window titled "Asserted Conditions" with a toolbar containing icons for undo, redo, add, delete, and refresh. Below the toolbar, there are two sections: "NECESSARY & SUFFICIENT" and "NECESSARY". The "NECESSARY" section contains three entries, each with a yellow circle icon and a yellow box containing the letter 'E':

Condition	Icon
Pizza	E
∃ hasTopping MozzarellaTopping	E
∃ hasTopping TomatoTopping	E

What's wrong with this?

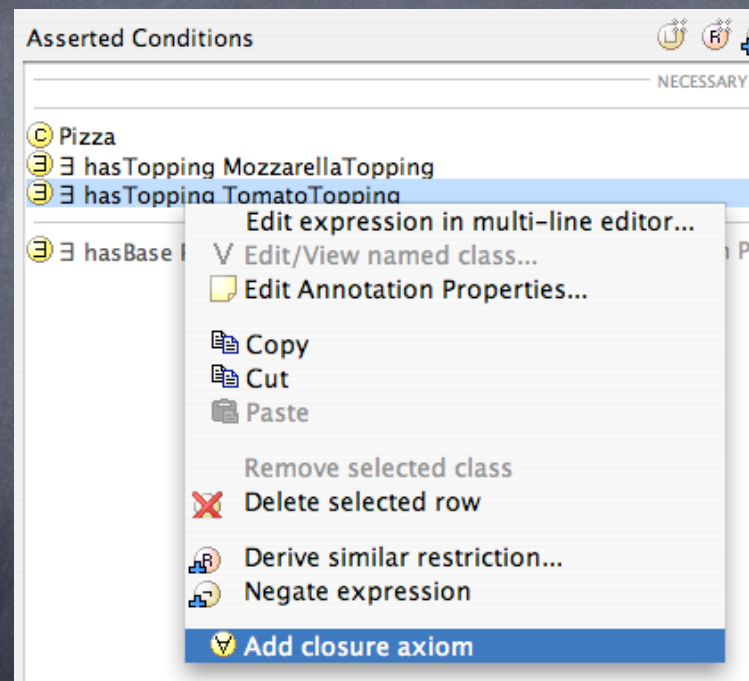
A Margherita Pizza

(the correct way)

- Margherita Pizzas have toppings of Tomato and Mozzarella - moreover, they **only** have toppings of Tomato and Mozzarella.

```
Class(MargheritaPizza
  Pizza
  restriction(hasTopping someValuesFrom(TomatoTopping))
  restriction(hasTopping someValuesFrom(MozzarellaTopping))
  restriction(hasTopping allValuesFrom(TomatoTopping or MozzarellaTopping)))
```

Creating Closure Axioms



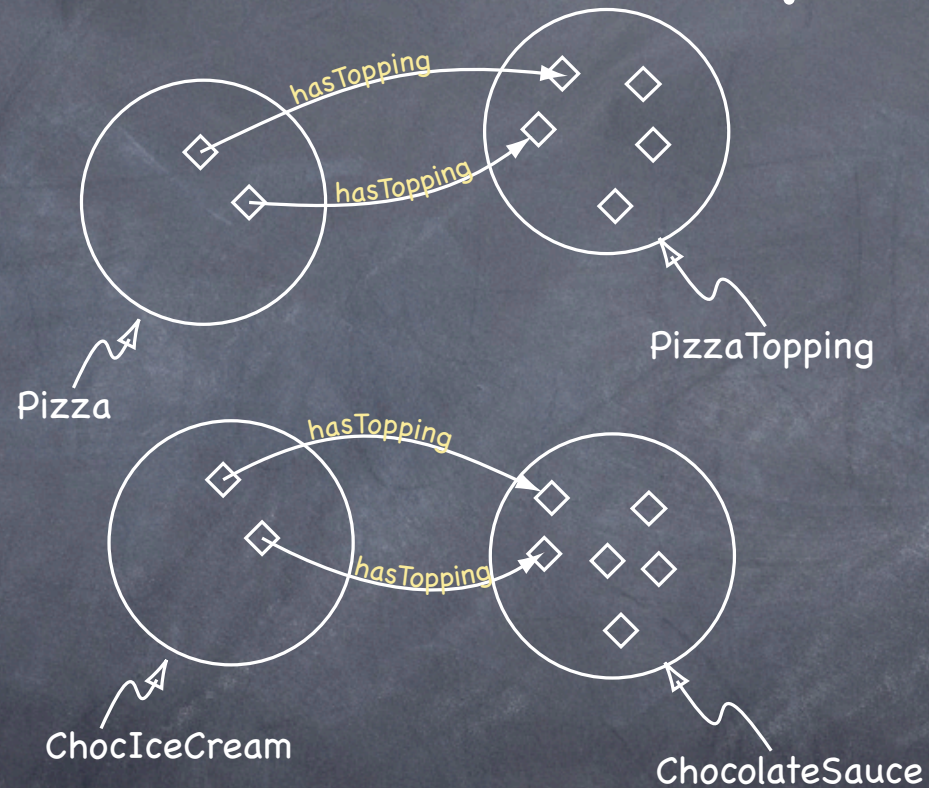
Domain and Range

- Domain and Range are a source of confusion for newcomers to OWL.
- Domain and range are **not constraints to be checked**. They are **axioms which are used by the reasoner to make inferences**.
- 'Violating' a domain or range constraint does not necessarily mean that the ontology is inconsistent or contains errors.

Domain Example

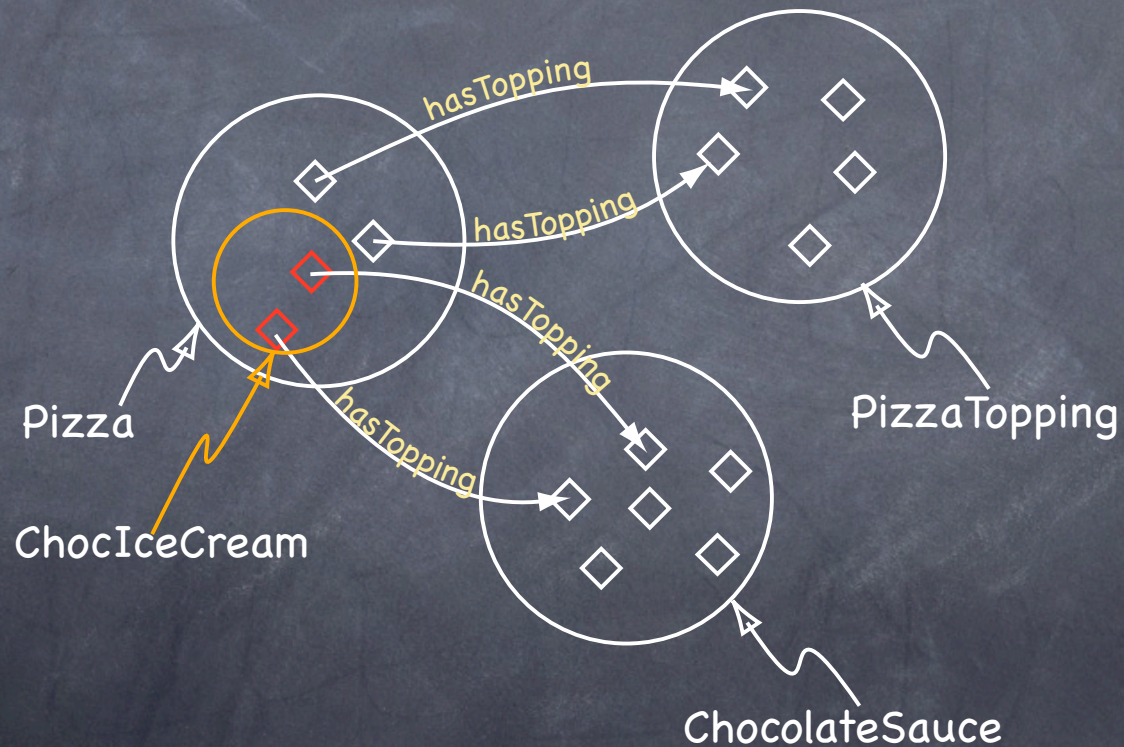
- Consider the **hasTopping** property to have a domain of the class **Pizza**.
- Now consider some individuals that are members of the class **ChocIceCream** which have toppings of **ChocolateSauce**.

Domain Example



What happens when we send this to the reasoner?

Domain Example



Conclusions

- Ensure that **disjoint axioms** are used correctly.
- The most common form of restrictions are **existential** restrictions. Use universal restrictions with caution.
- Remember that OWL uses the **open world assumption**. Descriptions of classes should be 'closed off' where appropriate.

Conclusions

- **Domain** and **range** axioms are often a source of confusion. They should be used with care as they can cause unexpected side effects.
- Using a **reasoner** can help in the detection of errors in the ontology, and ensure that the **intended meaning** of the ontology matches the **logical meaning** of the ontology.

Conclusions

- **Protégé-OWL** is positioned amongst the next generation of ontology tools.
- It has been designed to help minimise the errors that people often make.
 - It features a test frame work to help people catch errors and spot potential pitfalls early on.
 - Wizards and shortcuts help to speed up ontology development and reduce the opportunity to make mistakes by making the correct thing to do the easy thing to do.

Topics Not Covered

- Common logical issues – the linguistic verses that logical use of **'and'** and **'or'**.
- Difference between **Primitive** and **Defined** classes.
- **Multiple inheritance** – primitive concepts should ideally only have one parent concept.

Resources

- A Practical Guide To Building OWL Ontologies Using the Protege-OWL Plugin.
- OWL Pizzas: Practical Experience of Teaching OWL-DL: Common errors and common patterns. (Rector et al)
- <http://protege.stanford.edu/plugins/owl/>
- <http://www.co-ode.org>